ARTS 203 : Introduction to Digital Arts

A. Course Description

Credits: 4

Lab Hours/ Weeks: Corequisites: None

Lecture Hours/ Week :

MnTC Goals: Goal 06 - Humanities/Fine Arts

This course explores computer based image-making and printing technologies. Through the investigation of various printing materials, students will have the opportunity to produce two and three-dimensional projects using contemporary methods. Students will gain hands-on experience with digital drawing tools, photographic and graphic designs using image based software while learning about the formal elements and principles of design. Art theory and practice will be presented in conversation with lectures and peer review. Professional artists and designers using these processes in their work will be highlighted in the course.

B. Course Effective Dates: 01/08/2018 - Present

C. Outline of Major Content Areas:

See Course Description for major content areas.

D. Learning Outcomes (General)

1. Use a computer to translate imagery into digital form, working from both observation and imagination.
2. Apply basic visualization techniques with digital media using a variety of materials.
3. Application of formal elements and principles of design in projects.
4. Utilize related vocabulary through visual and verbal means.
5. Demonstrate critical awareness within one's own work and their peers' work.
6. Discuss contemporary artists and designers, highlighting underserved populations and people of color using these methods in their own artistic practice according to Metro State's mission.

E. Learning Outcomes (MN Transfer Curriculum)

Goal 06 - Humanities/Fine Arts

1. Articulate an informed personal reaction to works in the arts and humanities.
2. Engage in the creative process or interpretive performance.
3. Demonstrate awareness of the scope and variety of works in the arts and humanities.
4. Respond critically to works in the arts and humanities.

G. Special Information

None